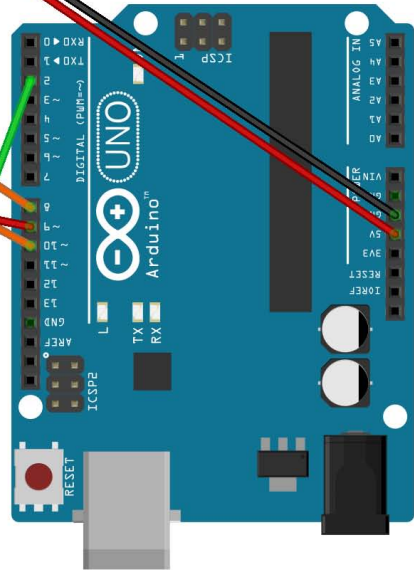
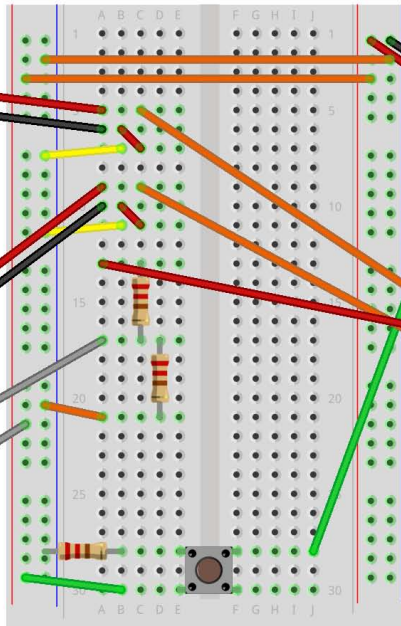
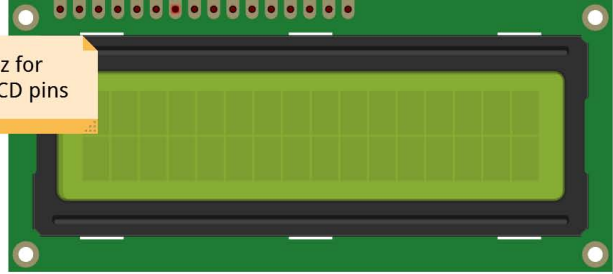


See BuzzGame - LCD.fzz for connections from 16 LCD pins



To the course

To the handle